

Amendment to the Claims:

This listing of claims replaces all prior versions, and listings, of claims in the application:

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1. (Currently amended) A method of providing a plurality of emulation instructions to a processor from an emulation instruction register, the method comprising:

receiving a plurality of emulation instructions simultaneously from the emulation instruction register;
determining a the validity of a first emulation instruction of the plurality of emulation instructions by reading width bits in the first emulation instruction;

providing the first emulation instruction of the plurality of instructions to a decoder of the processor if the first emulation instruction is valid;

determining a the validity of a second emulation instruction of the plurality of emulation instructions by reading width bits in the second emulation instruction; and

providing the second emulation instruction of the plurality of instructions to the decoder if the second emulation instruction is valid.

(A) 2. (Currently amended) The method of Claim 1, further comprising determining a the size of the plurality of emulation instructions.

3. (Currently amended) The method of Claim 1, further comprising storing the plurality of emulation instructions in the a-single emulation instruction register in subsequent clock cycles.

4. (Currently amended) The method of Claim 1, further comprising receiving loading the second emulation instruction of the plurality of instructions after determining the first emulation instruction is invalid.

5. (Currently amended) The method of Claim 1, further comprising loading the plurality of emulation instructions in parallel into the emulation instruction register.

6. (Currently amended) The method of Claim 1, further comprising providing the second emulation instruction to the decoder after the first emulation instruction is completed.

7. (Currently amended) The method of Claim 1, further comprising providing the plurality of emulation instructions to the decoder after a first run-test idle state without receiving multiple RTIs entering into a second run-test idle state.

8. (Currently amended) The method of Claim 1, further comprising providing the first and second emulation instructions to a digital signal processor.

9. (Currently amended) A method of providing processing instructions to within a processor, the method comprising:
loading a plurality of instructions into an a single instruction register;
receiving an RTI a run-test idle state signal;
simultaneously providing the plurality of instructions to the processor; and
processing the plurality of instructions without receiving another run-test idle state signal.

10. (Currently amended) The method of Claim 9, further comprising loading the plurality of instructions instruction into an N-bit emulation instruction register.

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11. (Currently amended) The method of Claim 9, further comprising determining a the validity of each of the plurality of instructions before processing by reading bits in each instruction indicating a width of the instruction.

12. (Currently amended) The method of Claim 11, further comprising aborting the processing of any invalid instructions and loading a next instruction of the plurality of instructions from the instruction register.

13. (Currently amended) The method of Claim 9, further comprising loading a next instruction of the plurality of instructions from the instruction register if a no-operation instruction is loaded.

14. (Currently amended) The method of Claim 9, further comprising providing the plurality of instructions instruction to the processor a plurality of times without reloading the instruction register.

15. (Original) The method of Claim 9, further comprising providing the plurality of instructions to a digital signal processor.

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16. (Currently amended) A processor comprising:
an instruction register adapted to store a plurality of
emulation instructions;
emulation control logic adapted to control a the flow of
the plurality of emulation instructions to a processor pipeline
following detection of a single run-test idle state RTI; and
a decoder to which may receive the plurality of
instructions for processing.

17. (Canceled)

18. (Currently amended) The processor of Claim 16,
wherein the emulation control logic determines a the validity of
the plurality of instructions by reading bits in each
instruction indicating a width of each instruction and discards
any invalid instructions.

19. (Currently amended) The processor of Claim 16,
wherein the emulation control logic loads a next instruction
from the instruction register immediately after detecting a no-
operation instruction.

20. (Currently amended) The processor of Claim 16,
wherein the processor is a digital signal processor.

21. (Currently amended) An apparatus, including operating
instructions residing on a machine-readable storage medium, for
use in a device machine system to handle a plurality of
emulation instructions, the operating instructions causing the
device machine to:

load the plurality of emulation instructions into a single
emulation instruction register;

enter a receive and run-test idle state RTI;
provide the plurality of emulation instructions to a the
processor; and

process the plurality of emulation instructions.

22. (Canceled)

23. (Currently amended) The apparatus of Claim 21,
wherein a the validity of each of the plurality of emulation
instructions is determined before processing by reading bits in
each emulation instruction indicating a width of each emulation
instruction.

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24. (New) The method of Claim 1, further comprising:
scanning emulation instructions from an in-circuit emulator
(ICE) to a Joint Test Action Group (JTAG) interface; and
loading emulation instructions from the JTAG interface to
the emulation instruction register.

25. (New) The method of Claim 1, wherein a pre-determined
set of width bits indicates an instruction is invalid.

26. (New) The processor of Claim 16, wherein the
instruction register comprises first and second registers.

27. (New) The processor of Claim 16, wherein the emulation
control logic comprises a state machine.

28. (New) The processor of Claim 16, further comprises a
multiplexer to select between an emulation instruction for the
plurality of emulation instructions to send to the processor
pipeline.

29. (New) The apparatus of Claim 21, further comprising an
in-circuit emulator to monitor operations of the processor.

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30. (New) The method of Claim 1, further comprising
executing at least one of the plurality of emulation
instructions to monitor operation of the processor.